

PREP

- Connect to a secure network Wi-Fi connection
- Graph Paper (A3 or A4)
- Pencils
- Aspire 2Be/CITB Handouts (supplied)

OBJECTIVES

- To get familiar with gameplay and features of Minecraft
- To construct basic buildings and use various inventory tools and items

VOCABULARY

- Construction
- Demolish
- Teamwork
- Self Assessment
- Time management

LESSON 1 OF 5

1 DISCOVER

- Challenge 1 Vocabulary Scavenger Hunt
- Challenge 2 Quick Build
- Challenge 3 Target Build & Archery

2 DESIGN

- *Explore: Free Build*
- *After finishing; ask if a design would've helped and choosing specific blocks beforehand.*

3 DEVELOP

- Add double doors to your building
- Lay down carpet inside your construction
- Make a pond with water and fish
- Spell the names of all your teammates using

4 DELIVER

*Questions to be answered as a mini-plenary by teams at end of lesson

- Can you describe what your team did using the key vocabulary of the day?
- Which quick build was the most challenging?
- Did everyone finish on time? Why or why not?

5 DISCUSS

- Did the skills used today match with the ones identified at the beginning of the lesson (Think.Pair.Share)?
- What vocabulary word best describes what your team will need to focus on to be successful on our upcoming project?

